

# COLONY SHEET 2.0

BY CYBERDWARF

## CONTROL ROOM

- LV1
- LV2   

## INFIRMARY

- LV1
- LV2   


## LABORATORY

- LV1
- LV2   

## MEDITATION ROOM

- LV1   
- LV2    

## WORKSHOP

- LV1
- LV2   
- LV3    

## ARMORY

- LV1   
- LV2    
- LV3   

## WAREHOUSE

- LV1
- LV2  
- LV3    

## TRAINING ROOM

- LV1   
- LV2    
- ACTIVATION  

## ACHAB

TOTAL XP: \_\_\_\_\_  
REMAINING XP: \_\_\_\_\_

- Plan the Scheme
- > Advanced Tactics
- Strategist
- Tactical Support
- Tactical Maneuver
- Holoprojector Bait
- Recon
- > Infiltration
- Charge
- > Furious Charge
- >> Reckless Charge
- Sweep
- Shock Wave
- Concentration
- > Focus On
- Select the Point

### MISSIONS:

### EQUIPEMENT LVL

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## ALEXANDRA

TOTAL XP: \_\_\_\_\_  
REMAINING XP: \_\_\_\_\_

- First Aid
- Resilience
- Reborn
- Clean Status
- > Purify
- Censure
- Endurance
- Improved Endurance
- Strength
- Bleeding
- > Hemorrhage
- Vampire Touch
- Neural Blast
- Brain Damage
- Mental Void
- > Mental Storm

### MISSIONS:

### EQUIPEMENT LVL

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## ANDROMEDA 2.0

TOTAL XP: \_\_\_\_\_  
REMAINING XP: \_\_\_\_\_

- Nail Down
- > Nail Rain
- Barrage
- Shelter
- Vigorous Block
- Counterattack
- Shove
- Headbutt
- Concentration
- > Focus On
- Select the Point
- Body Guard
- > Safe Guard
- Split Fire
- > Shot Down
- Heavy Fire

### MISSIONS:

### EQUIPEMENT LVL

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## JUKAS

TOTAL XP: \_\_\_\_\_  
REMAINING XP: \_\_\_\_\_






- Energy Lash
- > Energy Blow
- >> Mighty Energy Blow
- Energy Transformation
- > Energy Transmutation
- Pyrokinesis
- Pyroblast
- > Pyre
- Psychic Venom
- > Flesh Corruption
- Contagion
- Telekinesis
- Kinetic Blow
- I Believe I Can Fly
- Time Master
- Slow
- Fast

### MISSIONS:

### EQUIPEMENT LVL

- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

## WAREHOUSE


-  ITANIMULLI
-  ALH-84001
-  INOTTENIO
-  KEKKULENIUM
-  MOTILMOLINA



### NARRATIVE MISSIONS

- A Warm Welcome
- Welcome to the Jungle
- > Temple Raid
- > On Hunt of Stupid Rocks
- Machinations of Doom
- > The Honorable Cult
- > Tribal Initiation
- Evil Inside
- > Take Back Your Destiny
- > The Last Hope

## PRIMAEVUS V AREAS

- |   |  |   |
|---|--|---|
| <p><b>DEFCON 4</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> The Heaven</li> <li><input type="checkbox"/> The Rift</li> <li><input type="checkbox"/> Neptune Lake</li> </ul>  | <p><b>DEFCON 4-3</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Thunder Grave</li> <li><input type="checkbox"/> Butterfly Bites</li> <li><input type="checkbox"/> Acid Swamp</li> <li><input type="checkbox"/> Emerald River</li> <li><input type="checkbox"/> The Falling Leaves</li> <li><input type="checkbox"/> The Fortress</li> </ul> | <p><b>DEFCON 3-2</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Agricola</li> <li><input type="checkbox"/> Sharp Rocks</li> <li><input type="checkbox"/> The Three Sisters</li> <li><input type="checkbox"/> Magma Pool</li> <li><input type="checkbox"/> Dead Wood</li> <li><input type="checkbox"/> Lonely Peak</li> </ul> |
| <p><b>DEFCON 2-1</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> Rapids of Blood</li> <li><input type="checkbox"/> Valley of the Temples</li> <li><input type="checkbox"/> Trident</li> <li><input type="checkbox"/> Howling Wild</li> <li><input type="checkbox"/> The Stone Garden</li> </ul> | <p><b>DEFCON 1</b></p> <ul style="list-style-type: none"> <li><input type="checkbox"/> The Scythe</li> <li><input type="checkbox"/> Hot Spot</li> <li><input type="checkbox"/> Scilla</li> </ul>   |    |

